

# Acadiana Pool League

Serving the parishes of Acadia, Calcasieu, Evangeline, Iberia, Lafayette, Rapides, St. Landry, St. Martin, St. Mary, Vermilion and Vernon.



THE GOVERNING BODY OF AMATEUR POOL®

# POLICY / BYLAWS

We welcome you to the Acadiana Pool League! To enhance your enjoyment and ensure quality service to you, we have compiled a secondary source of information created in accordance with and in addition to the "Official Team Manual".

We hope the following information will prove helpful to you. As always, the Official Team Manual should be your primary source of information. Each team should have a "OTM" on hand to refer to; should a situation deem a rule clarification necessary.

Good Luck & Good Shooting!

Acadiana Pool League

Preston & Lisa Granger  
League Operators

337-407-2267 Office  
337-407-1260 Fax



[acadiana.apaleagues.com](http://acadiana.apaleagues.com)

TEAM

NAME: \_\_\_\_\_

DIV. & TEAM

NUMBER: \_\_\_\_\_

TEAM

CAPTAIN: \_\_\_\_\_

# LEAGUE OFFICE HOURS

Our League Office is available Monday-Friday from 9:00 a.m. to 5:30 p.m. Our office number is 337-407-2267. After hours, Preston and Lisa Granger may be reached by cell phone. Preston 337-298-9317 or Lisa 337-945-9165.

Should you be unable to reach anyone when you call, please leave your name, telephone number and a brief message. Your call will be returned as soon as possible.

# TEAM FEES

8-Ball and 9-Ball League: Team fees are \$35 per week for all scheduled matches, regardless of the number of matches played, including forfeits.

8-Ball and 9-Ball Doubles League: Team fees are \$20 per week for all scheduled matches regardless of the number of matches played, including forfeits.

Ladies League: Team fees are \$30 per week for all scheduled matches regardless of the number of matches played, including forfeits.

Masters League: Team fees are \$30 per week for all scheduled matches regardless of the number of matches played, including forfeits.

## DIVISION PLAYOFFS:

8-Ball and 9-Ball Division Playoffs--Semi-Finals and Finals team fees are \$7 per match  
Example: 3 matches = \$21, 4 matches = \$28, 5 matches = \$35, Forfeits \$7 each

8-Ball and 9-Ball Doubles Playoffs--Semi-Finals \$10, Finals \$10

Ladies Divisions Playoffs—Semi-Finals and Finals team fees are \$10 per match.  
Example: 3 matches = \$30, 2 matches = \$20, Forfeits \$10 each

Masters Division Playoffs—Semi-Finals & Finals \$30 per match

**\*ANY TEAM that falls two (2) weeks behind in paying their fees will be sent a warning notice and may be dropped from the League for non-payment. Excessive past due amounts will result in teams not receiving any earned points until fees are paid in full.**

**TEAMS THAT DEFAULT ARE STILL RESPONSIBLE FOR THEIR TEAM FEES FOR THE REMAINDER OF THE SESSION.  
WE RESERVE THE RIGHT TO REFUSE SERVICE.**

## TEAM CAPTAIN & CO-CAPTAIN RESPONSIBILITIES

The Team Captain is listed as the first name on the team's roster. The Team Captain is the leader/director of the Team. The Team Captain must have a contact number available on file to allow for quick and effective communication with the League Office. The Team Captain's responsibilities and duties include:

- Making sure the team is at the appointed place on time.
- Collecting weekly League fees and APA membership dues from the team.
- Players who are not on the Roster and are being added to the team the first four weeks of play: In order to play, the Team Captain should call the office to verify the player and to obtain a current skill level ranking and membership number before adding the player to the team. This should happen prior to official start time. An updated membership application for the person being added must be attached and sent in with the team's scoresheet. If the player's membership is due, they should send in no less than \$15 in order to play with \$10 balance due to be paid the following week.
- When adding a "new" player to the team, a membership application should be filled out and sent in along with Membership dues.
- Teams have the first 4 weeks of play to add/drop players to the Roster. Anyone who adds a player after the 4<sup>th</sup> week of play will automatically be flagged as using the "Survival Rule". Definition of Survival Rule: It is recognized that there are teams that struggle in a session due to players that quit showing up. The "Survival Rule" allows those teams to pick up players after the 4<sup>th</sup> week of play. Teams that use the "Survival Rule" are not eligible for division playoffs. Qualified teams lose their eligibility. Team Captain's must contact the League Operator for approval to use the "Survival Rule".
- Submitting weekly fees, membership applications, and properly noting payment information on the bottom left corner in the Fee's Section located on the Scoresheet. At the end of the session should teams owe money, League Management will flag players according to the records shown on the scoresheets. Any unrecorded fees that have not been properly recorded will be flagged to the Team Captain at the end of the session.
- Distributing information from the League Office to all members of the team. Letting players know about upcoming tournaments. Sharing flyers, newsletters, etc.
- Setting a good example for conduct and good sportsmanship of the team.
- Making sure that proper and accurate scorekeeping procedures are followed.
- Returning team envelopes to the drop off location on time.
- Communication with the League Office to set up Rescheduled matches due to Tri-Cups, LTC, NTC, etc. within the allotted time. See Rescheduling Matches.

- Should a qualified team decide to change their name during the League year, the Team Captain must immediately inform the League Operator of the change.
- Team Name Guidelines: To preserve the integrity of our organization, offensive Team Names should not be used. We encourage you to visit [poolplayers.com](http://poolplayers.com) for a list of "Team Names Not Allowed".
- The Co-Captain is listed as the second name on the team's roster. They help with the team and fill in for the Team Captain when the Captain is not present.

## \$\$\$\$\$ NEAR A PLAYERS NAME

Players who have \$\$\$\$\$ next to their name owe money to the League Office and must pay these "Past Dues" in order to play. A payment plan may be arranged but must be approved by the League Operator. Please call the Office 337-407-2267 for further details!

Teams that play players with \$\$\$\$\$ next to their name without sending the full amount to the League Office are subject to loss of all points for the night.

## NSF CHECKS

APA Acadiana Pool League is not responsible for cash that is sent via the paperwork. We recommend all weekly dues be paid by check or money order, made payable to "APA Pool League".

There is a \$25 NSF charge for any returned check. The maker of the check will be flagged \$\$\$ next to their name for the \$25 NSF charge. The amount of the check for League fees will be debited back to the team. Notices will be sent to the team and the maker of the check.

Example: John Smith sent \$35 for weekly fees for his team. The check is returned due to nonsufficient funds. A notice is sent to the team and John Smith. \$35 is debited to the team. \$25 NSF charge is flagged to John Smith.

For NSF checks that are just from the individual player, the amount of the check and the NSF charge will be flagged to that individual player.

# BYE'S & FORFEIT POINTS

- 8-Ball League:** Teams will be awarded 8 points for a Bye.  
Individual forfeits 2 points during regular League play.  
3 points in playoffs/Higher Level Tournaments.
- A full team forfeit 5 matches: Opposing team will receive 8 points.
- 9-Ball League:** Teams will be awarded 60 points for a Bye.  
Individual forfeits 15-0 during regular League play.  
20-0 in playoffs/Higher Level Tournaments.
- A full team forfeit 5 matches: Opposing team will receive 60 points.
- 8-Ball Doubles:** Teams will be awarded 8 points for a Bye.  
Individual forfeits 2 points during regular League play.  
3 points in playoffs  
Doubles match forfeits 4 points in regular League play.  
6 points in playoffs
- A full team forfeit: Opposing team will receive 8 points.
- 9-Ball Doubles:** Teams will be awarded 60 points for a Bye.  
Individual forfeits 15-0 during regular League play.  
20-0 in playoffs  
Doubles match forfeits 40 points in regular League play.  
60 points in playoffs
- A full team forfeit: Opposing team will receive 60 points.
- Ladies League:** Teams will be awarded 6 points for a Bye.  
Individual forfeits 2 points during regular League play.  
3 points in playoffs
- A full team forfeit: Opposing team will receive 6 points.
- Masters League:** Teams will be awarded 15 points for a Bye.  
Individual forfeits 5 points during regular League play.  
7 points in playoffs
- A full team forfeit: Opposing team will receive 15 points.

# PAPERWORK PICKUP

## NO WEEKLY TEAM FEE IS DUE FOR A BYE!

TRAVELING TEAMS are responsible for returning the paperwork to the designated drop-off when finished but no later than 4:00 PM the next day.

Traveling teams that do not return the paperwork by the specified day and time will be sent a notice.

Continual Late Paperwork: The team will be sent a notice and assessed a \$20 late charge or must bring the paperwork to the League Office located at—

5343 Highway 182, Opelousas, LA 70570

When paperwork is not turned in on time—  
Skill Levels CANNOT be updated.  
Team Points CANNOT be updated.  
Team Payments CANNOT be recorded.

Therefore:

Should a team continually fail to turn the paperwork in on time, the traveling team must bring in the paperwork to the League Office or be assessed a \$20 late charge.

Example:

According to the Schedule, Team #11 plays Team #12. At the end of the night, Team #12 “traveling team” collects both of the scoresheets and fails to turn in the paperwork to the designated drop-off on time. Team #12 will either bring the paperwork to the League Office or pay the \$20 late charge.

This late charge is in no way an attempt to make extra money. The object is to get the paperwork turned in on time. Please help us to be prompt and efficient. Turn your paperwork in on time and avoid any unnecessary inconvenience. Thanks!

# RESCHEDULING MATCHES

Severe Weather Policy: On occasion team's may have to reschedule matches due to inclement weather. There will be no forfeits awarded to teams due to "No Shows" because of inclement weather. League Management acknowledges, "No pool match is worth compromising a player's safety". Local weather and travel advisories shall be observed and followed. Rescheduled matches due to inclement weather should be made up within two weeks of the original match, unless pre-approved by the League Operator.

Filling a "Bye": If a Bye is filled in a division, a rematch will be required. These types of reschedules should be done within two weeks of the original match, unless pre-approved by the League Operator.

Rescheduling due to Vacations, Holiday's, Birthday's, Illnesses: These types of reschedules should be played in advance and should be pre-approved by the League Operator. The team schedule is provided in advance which gives the team plenty of time to make prior arrangements. Paperwork will be sent out early to play.

Rescheduling due to Tri-Cups, June Distributor, APA World Championship: These types of reschedules should be played in advance! Please call the office for paperwork.

Make-up matches: Rescheduling one or two matches because a team is missing a couple of players for the night due to players that didn't show up, were working late, wasn't feeling well, team couldn't comply with the 23 Rule, etc. These types of rematches are discouraged. Teams should follow the rules regarding forfeits on pages 23-24 located in our Official Team Manual. Should both teams agree to reschedule one or two matches, teams will have one week to make-up.



## BANNED PLAYERS

If a player on your team has been banned from a tavern or location, then the team should play without him/her. There are eight (8) players on a team. In a case where a player is prohibited from entering a location, it is recommended that the Team Captain make sure the other seven (7) players are available. The team schedule is provided in advance which gives the team plenty of time to make prior arrangements.

**\*\*Bar owners have the right to prohibit people from entering their establishment. League Management CANNOT make the Bar owner allow people whom they prohibit.**

Question: A team has a player who is “barred” from a Host Location. The team is requesting matches be played on “Neutral Ground”. What is the rule?

Answer: Actually there is no neutral ground. League should be played at the “Home” Host location. That is the agreement the League makes with all Host locations. Whichever bar is listed as the “Home” Host location is where League play shall be for that night.

## HOW TO SPEED UP NIGHTLY LEAGUE PLAY

- Teams should be on time and ready to play.
- Teams should take no longer than two minutes when choosing the next player.
  - Coaching/Time-Out periods should not exceed one minute.
- Players should be ready to shoot as soon as the previous match is over.
  - Have your cue ready.
  - Have enough quarters for the pool table.
  - Get your drink. Go to the restroom, etc.
  - Split tables using the Split table rule.

# PLAYOFFS & THE WILDCARD DRAW

In an eight (8) Team division or less (SMALL DIVISION): First place plays the Wildcard. Second place plays Third.

In a division of more than (8) teams (LARGE DIVISION): First play by points finisher automatically qualifies for Tri-Cup and does not play in the playoffs. Second place plays the Wildcard. Third place plays Fourth.

**It is always to a team's advantage to EXCEL. Depending on the teams "standing" The higher in standings the more chances for the Wildcard.**

EXAMPLE: 8 Ball Open League (LARGE DIVISION)

Team #1 finished with 138 points. (Sits out and qualifies for Tri-Cup)

Team #2 finished with 137 points. (Plays the Wildcard)

Team #3 finished with 135 points. (3<sup>rd</sup> place team plays the 4<sup>th</sup> place finisher)

Team #4 finished with 130 points. (Plays the 3<sup>rd</sup> place finisher)

Team #5 finished with 127 points. (6 chances at the Wildcard)

Team #6 finished with 126 points. (5 chances at the Wildcard)

Team #7 finished with 124 points. (4 chances at the Wildcard)

Team #8 finished with 122 points. (3 chances at the Wildcard)

Team #9 finished with 120 points. (2 chances at the Wildcard)

Team #10 finished with 99 points. (1 chance at the Wildcard)

In cases of a tie in the standings, the Official Team Manual is referred to and followed.

The example above illustrates an

8 Ball Open Large division with the playoff week 1 (Semi-Finals.)

The two winning teams advance to Finals the following week

and play for division champion and eligibility to Tri-Cup.

Runner up in division finals would advance to Second Chance Tri-Cup.

## **Wildcard Eligibility Requirements:**

- Teams must not have forfeited more than five (5) times.
  - Teams must not owe any past dues.

# TROPHIES

Each session trophies are presented to players on the night of finals.

In a Small division of 8 teams or less-

- A “First Place by Points” plaque is awarded in recognition to the team who placed first place by points in their division to be given to the Host location. Presented at the players meeting on the night of Finals.
- “Champion” plaques are awarded to the team who places first at the division finals. Each player on the team and the Host location receives a “Champion” plaque. Presented at the players meeting on the night of Finals. In 8-Ball Open and 9-Ball Open, Division Champions advance to Tri-Cup.
- Runner-Up plaques are awarded to the team who place runner-up at the division finals. Each player on the team and the Host location receives a Runner-up plaque. Presented at the players meeting on the night of Finals. In 8-Ball Open and 9-Ball Open, Runner-Ups advance to Second Chance Tri-Cup.
- In Doubles League small division of less than 8 teams, the Division champion only will advance to the “Doubles Distributor” (Local team championship). In a division of 8 teams, both Champion and Runner Up will advance to “Doubles Distributor”.

In a Large division of more than 8 teams-

- “First Place by Points” plaques are awarded in recognition to the team who placed first by points in their division. Each player on the team and the Host location receives a plaque. Presented at the players meeting on the night of Finals. In 8-Ball Open and 9-Ball Open, first place by points finishers do not play in the playoffs and automatically advance to Tri-Cup.
- “Champion” plaques are awarded to the team who places first at the division finals. Each player on the team and the Host location receives a “Champion” plaque. Presented at the players meeting on the night of Finals. In 8-Ball Open and 9-Ball Open, Division Champions advance to Tri-Cup.
- Runner-Up plaques are awarded to the team who place runner-up at the division finals. Each player on the team and the Host location receives a Runner-up plaque. Presented at the players meeting on the night of Finals. In 8-Ball Open and 9-Ball Open, Runner-Ups advance to Second Chance Tri-Cup.
- In Doubles League large division, First Place by Points, Champion and Runner Up will advance to the “Doubles Distributor” (Local team championship).

**9-BALL JUNIOR LEAGUE:**

9 Ball Rules taken from our Official Team Manual.

Players may begin the game by a flip of the coin. (Coin Toss)

Winner of the coin toss gets to break.

When keeping score please make sure to mark 9 on snaps and 9 break and runs. Players will receive patches for their accomplishments!

Adhere to Good Sportsmanship! Have fun!

JUNIOR DIVISION 8 TO 11	JUNIOR DIVISION 12 TO 14	JUNIOR DIVISION 15 TO 17
Beginning Skill Level Males 2 / Females 1	Beginning Skill Level Males 2 / Females 1	Beginning Skill Level Follow APA New Player Rule Males 4 / Females 2
Keep score accordingly using the score of match chart	Keep score accordingly using the score of match chart	Keep score accordingly using the score of match chart
Match Points Earned Win 4 points / Loss 2 points	Match Points Earned Win 4 points / Loss 2 points	Follow Score of Match Chart to see points earned.
\$5 each time you play.	\$5 each time you play.	\$5 each time you play.
Players can play a maximum of two times. One time for scheduled match and one time to replace a no-show.	Players can play a maximum of two times. One time for scheduled match and one time to replace a no-show.	Players can play a maximum of two times. One time for scheduled match and one time to replace a no-show.

- Renewals/membership \$10
- 1<sup>st</sup> timers pay \$20 and receive yearly membership plus an APA cue and case.
- End of the session awards ceremony and fun day!

Players receive weekly patches for 8 Break, 8 Break & Run, 9 Snap and 9 Break & Run. In addition to those special achievements, players are recognized for the following during the awards ceremony on the "Night of Finals".

## AWARDS

Awards Night and the Players Meeting on the night of finals: Award Presentations, Rule Clarifications, Important Dates, Turn in your Roster for the upcoming session. Everyone in the division is invited to attend. It is mandatory that a representative from each team attend and pickup awards. (8-Ball Open & 9-Ball Open) Held on the night of finals at 6:00 PM. Sunday 9-Ball Open League Meeting at 3:00 PM. \*Doubles League, Ladies League and Masters League: Meeting times 30 minutes before play. We are not responsible for getting your awards to you if no one is present to pick them up.

- **Sportsmanship Award:** Teams vote on a team other than their own who displayed "Good Sportsmanship" throughout the League Session. A certificate is awarded to the winning teams Host location and each player on the team receives a "sportsmanship" patch.
- **Win Percentage Award:** A certificate is awarded to each player that has played four times or more in a league session and has a win percentage of 70% or better.
- **100 Percent Win Percentage Award:** In addition to the Win Percentage certificate, players with 100 percent win percentage receive a Top Gun or Top Gal patch.
- **Team Captain's Award:** Team Captains are recognized for their dedication and responsibilities taken on as a Team Captain and are presented with the Team Captain's patch.
- **Performance Award:** Pins are awarded to the players who have made their "first" ever 8-Break, 9 Break, 8 Break & Run, 9 Break & Run in a league session. Pins are also awarded to players who have made two or more in a league session.
- **Grand Slam Award.** For players who play 8-Ball and 9-Ball. Must achieve an 8-Break, 8 Break & Run, 9 Break, and 9 Break & Run, all in the same session to receive the Grand Slam patch.
- **Skunk Award:** In 9 Ball League, the Skunk patch is given to those who achieve a 20-0 shutout.
- **MVP Patch:** Awarded to players who have five or more of one kind. Example: 5 Break & Runs.
- **Distinguished Number of Matches Played:** A 9 x 12 plaque is presented in honor of all deceased members of the APA who retired during the session.
- **Most Valuable Player Certificate:** This award is built around the concept of team play. A truly "Most Valuable Player" is a player on average who earns the most points for his or her team over the course of a session. Certificates are awarded to the top two players in the 3 skill level tiers, (High, Middle, and Low tiers).

# SPORTSMANSHIP

Good sportsmanship is fundamental to the success of any game. Friendly competition is encouraged in the APA League; however a respectable poolplayer knows when to leave the table should good sportsmanship go bad.

Our Official Team Manual states: "Good Sportsmanship is essential in pocket billiards as in any sport. Repeated complaints against you can lead to cancellation of your membership in the APA. In addition, if you disrupt the League by consistently arguing and disagreeing with League rules and policies, you may face loss of membership."

## A FEW EXAMPLES OF POOR SPORTSMANSHIP:

- Cheering when your opponent misses the ball.
- Making rude comments and gestures toward the opposing team or a particular player.
- Arguing with your opposing team over rules and policies.

Think about the poor message you send out about your team when you or someone on your team behaves badly. The next time your opponent misses a ball or makes a mistake, instead of cheering, display good sportsmanship by saying "Good try" or keep your comments to yourself!

Most importantly remember:

In the game of pool, WIN without gloating and LOSE without complaining.

## OFFICIAL FORMAL COMPLAINT

All complaints will be taken seriously and must be filed in this manner:

1. Contact the League Operator Immediately. Preston or Lisa Granger 337-407-2267 Office.
2. Fill out complaint form completely and sign.
3. Return in paperwork for review.

DATE: \_\_\_\_\_ TIME: \_\_\_\_\_

GIVE A BRIEF STATEMENT. May use back if necessary.

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CAPTAIN'S SIGNATURE: \_\_\_\_\_

## **REFUSAL TO DO BUSINESS WITH**

At any time, at the sole discretion of the League Operator, APA Acadiana can refuse to do business with any individual regardless of whether the individual's APA membership is in good standing. Most often, players who are unwelcome in the League will be those who are disruptive to the League, repeatedly complain about handicaps or who otherwise deride the League in public